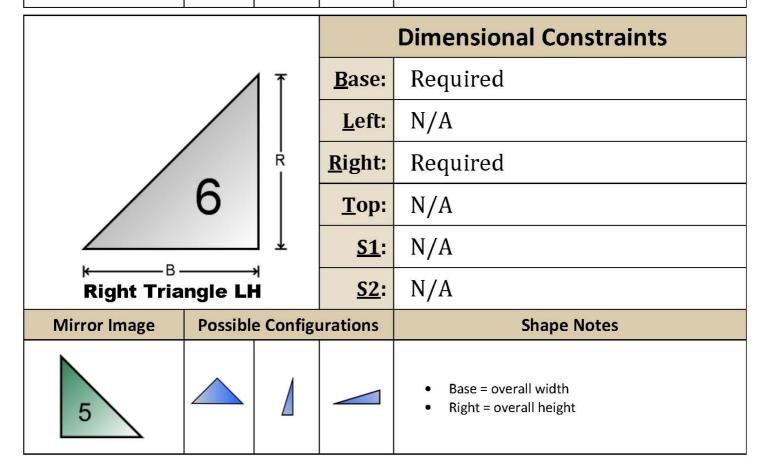
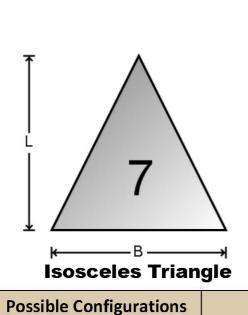


Dimensional Constraints		
<u>B</u> ase:	Required	
<u>L</u> eft:	Required	
Right:	N/A	
<u>T</u> op:	N/A	
<u>S1</u> :	N/A	
<u>S2</u> :	N/A	

Mirror Image	Possible Configurations		urations	Shape Notes
6				 Base = overall width Left = overall height





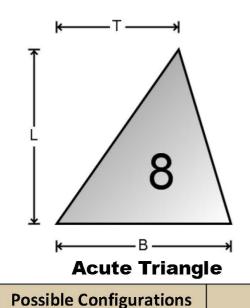
Dimensional Constraints		
<u>B</u> ase:	Required	
<u>L</u> eft:	Required	
Right:	N/A	
Top:	N/A	
<u>S1</u> :	N/A	
<u>S2</u> :	N/A	

 \wedge





- Base = overall width
- Left = overall height
- Center Point or Isosceles Triangle

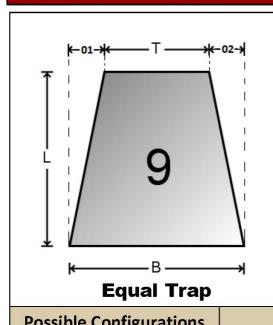


Dimensional Constraints		
Base:	Required	
<u>L</u> eft:	Required	
Right:	N/A	
<u>T</u> op:	Less Than Base; Required	
<u>S1</u> :	N/A	
<u>S2</u> :	N/A	





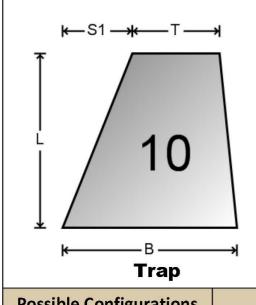
- Base = overall width
- Left = overall height



Dimensional Constraints		
<u>B</u> ase:	Required	
<u>L</u> eft:	Required	
Right:	N/A	
Top:	Less Than Base; Required	
<u>S1</u> :	N/A	
<u>S2</u> :	N/A	

1 0331ble Collingulations			

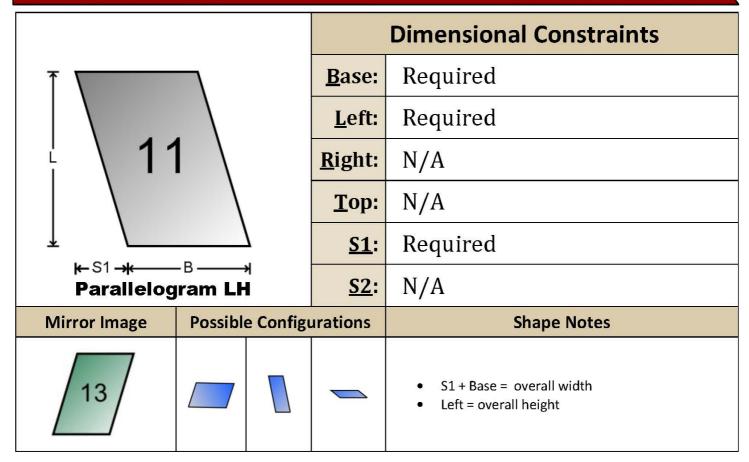
- Base = overall widthLeft = overall height
- Offsets 01 and 02 must be equal

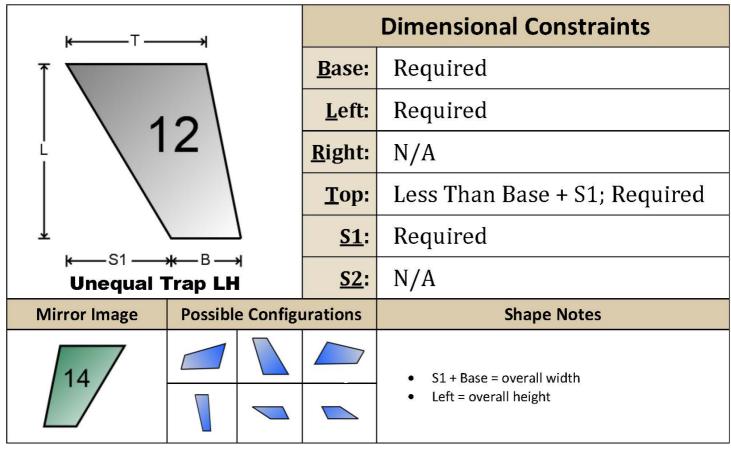


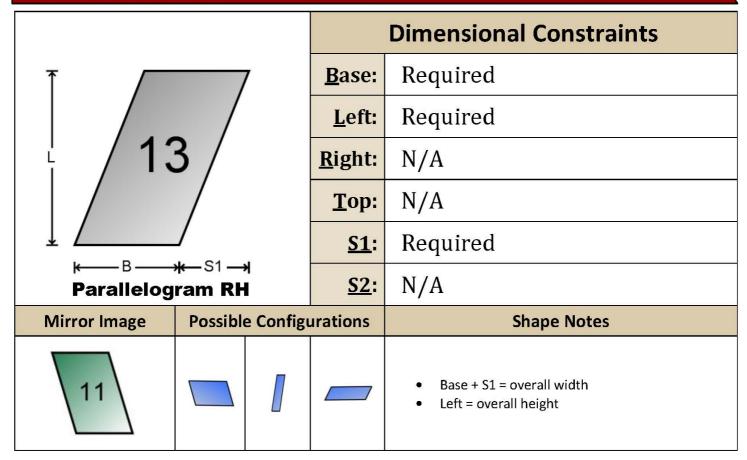
Dimensional Constraints		
Base:	Greater Than S1 + Top; Rqrd	
<u>L</u> eft:	Required	
Right:	N/A	
<u>T</u> op:	Required	
<u>S1</u> :	Required	
<u>S2</u> :	N/A	

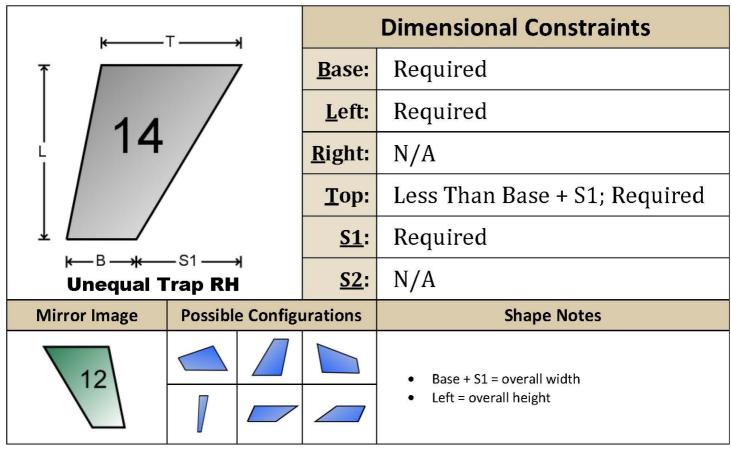
Possible Colligurations			

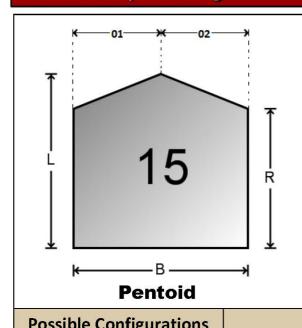
- Base = overall width
- Left = overall height











Dimensional Constraints		
Base:	Required	
<u>L</u> eft:	Required	
Right:	Less Than Left; Required	
Top:	N/A	
<u>S1</u> :	N/A	
<u>S2</u> :	N/A	

1 033101	1 0331bic Configurations			

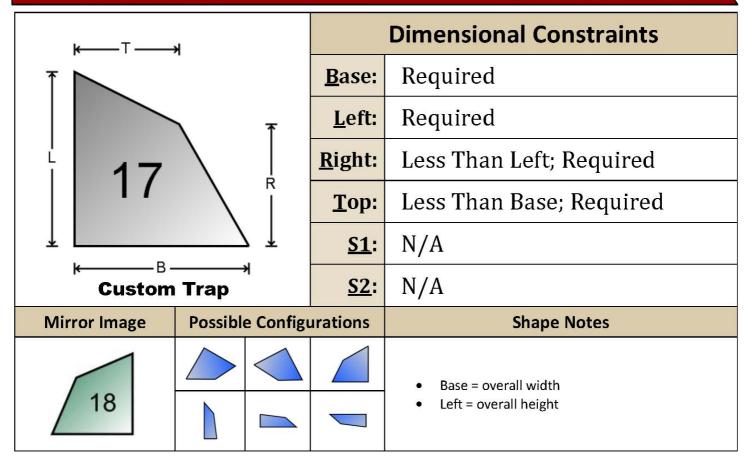
- Offsets must be equal (01 and 02 = ½ the Base)
 Base = overall width
- Left = overall height

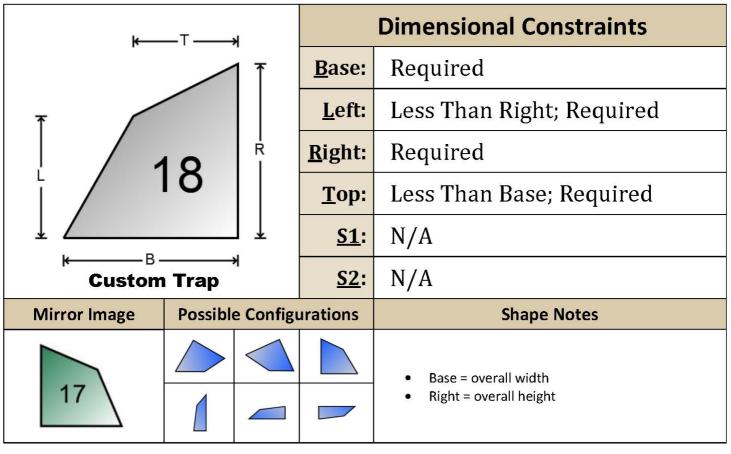
⊬——B——→ Unequal Pentoid	

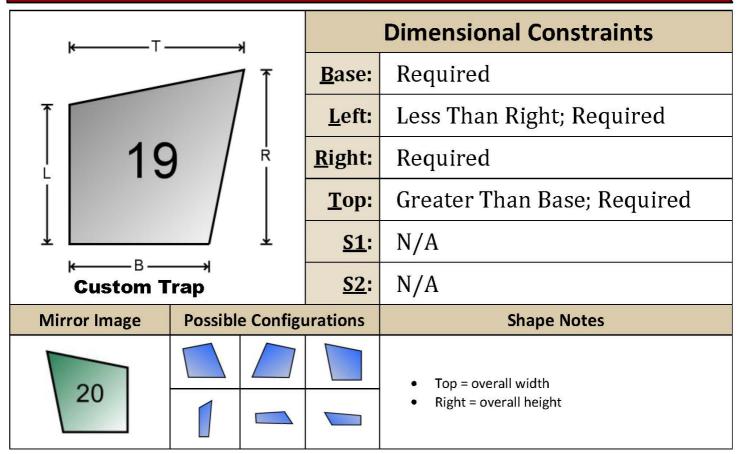
Dimensional Constraints		
Base:	Required	
<u>L</u> eft:	Required	
Right:	Less Than Left; Required	
<u>T</u> op:	Less Than Base; Required	
<u>S1</u> :	N/A	
<u>S2</u> :	N/A	

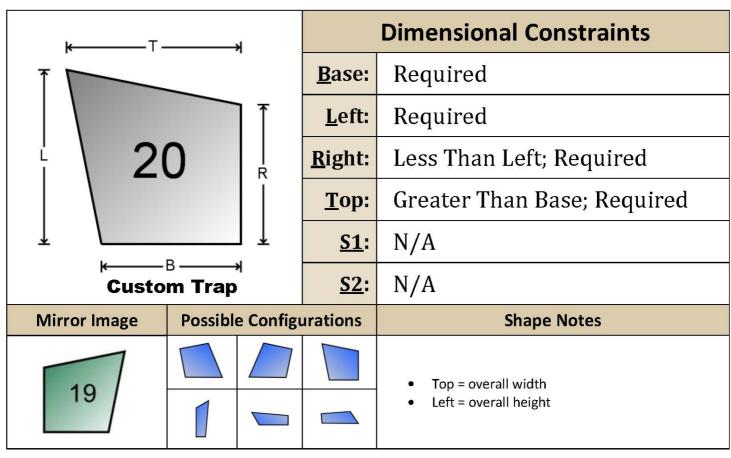
Shape Notes

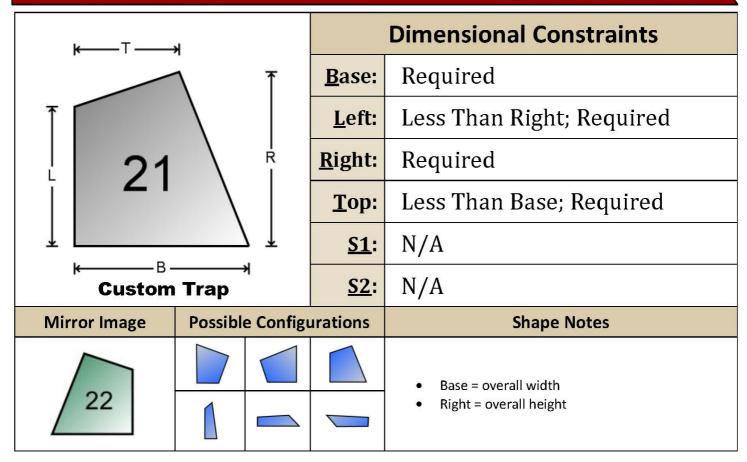
- Base = overall width
- Left = overall height

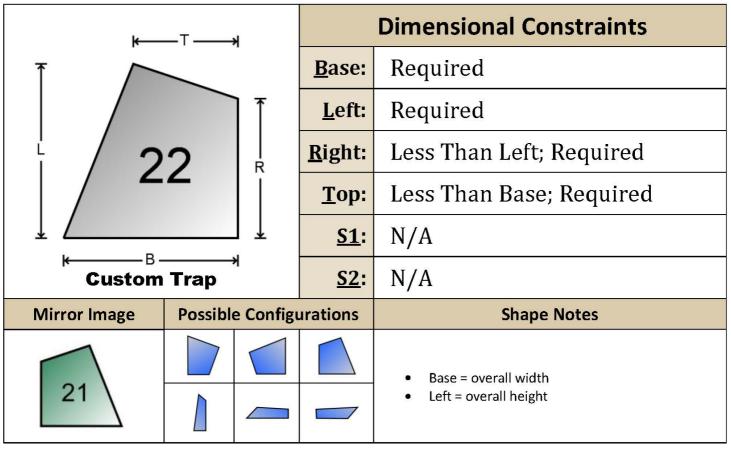


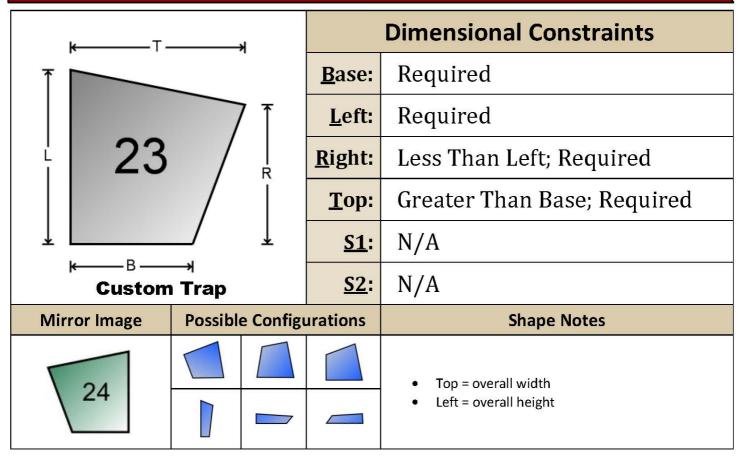


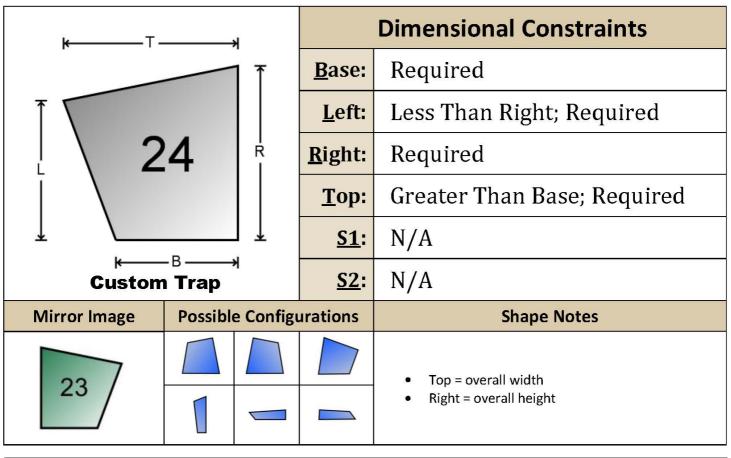


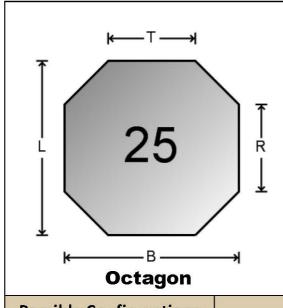








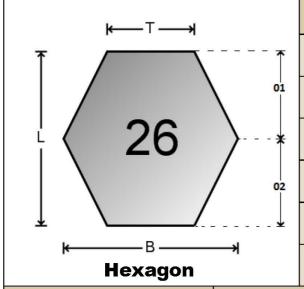




Dimensional Constraints		
<u>B</u> ase:	Required	
<u>L</u> eft:	Required	
Right:	ht: Less Than Left; Required	
Top:	Less Than Base; Required	
<u>S1</u> :	N/A	
<u>S2</u> :	N/A	

Possible Config	urations	Shape Notes

Base = overall width Left = overall height

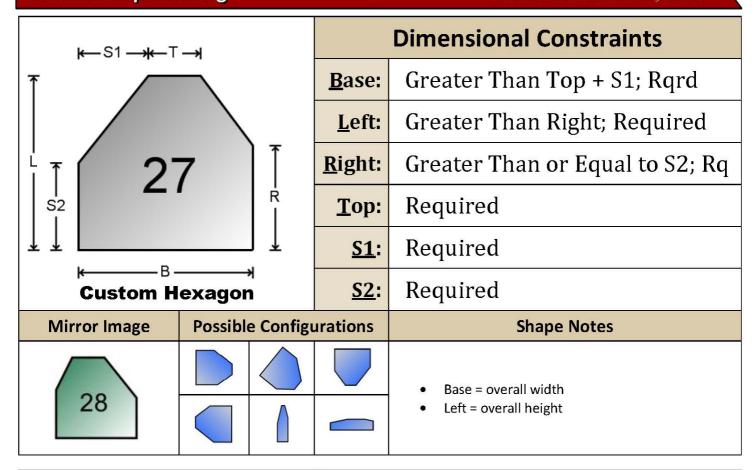


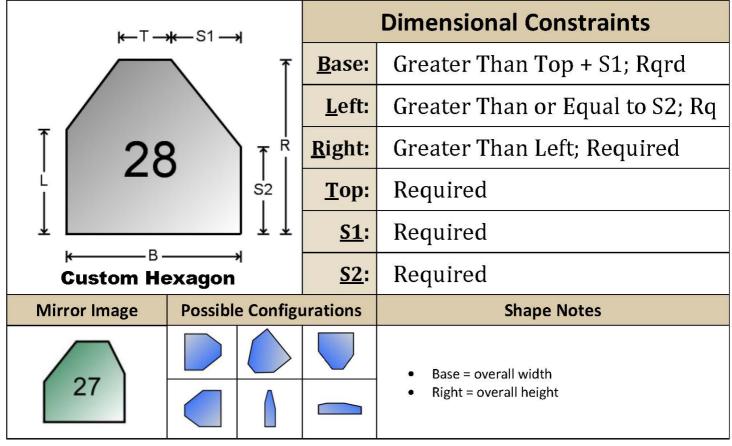
Possible Configurations

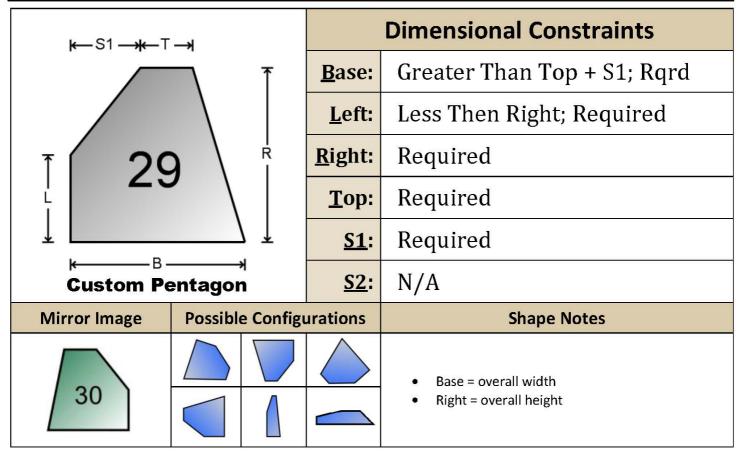
Dimensional Constraints		
Base:	Required	
<u>L</u> eft:	Required	
Right:	N/A	
<u>T</u> op:	Less Than Base; Required	
<u>S1</u> :	N/A	
<u>S2</u> :	N/A	

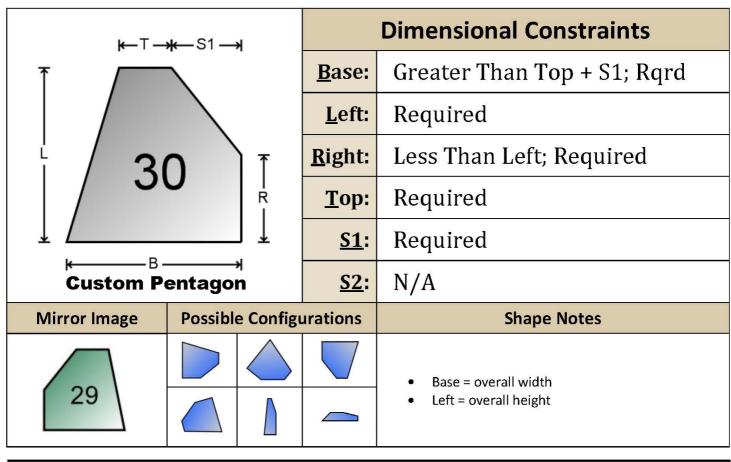
Shape Notes

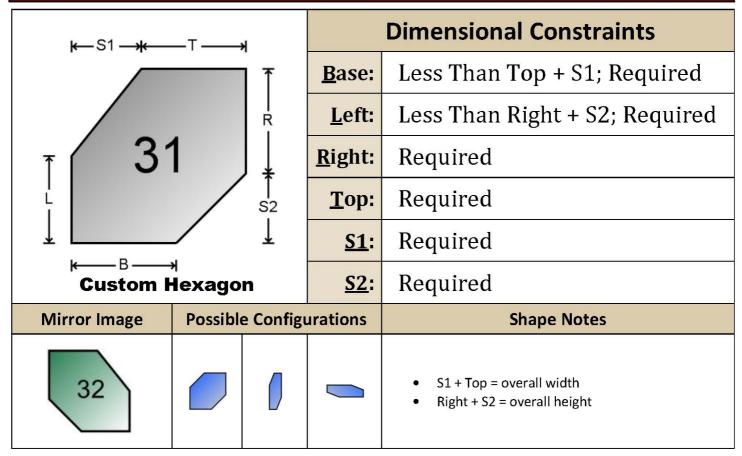
Base = overall width
 Left = overall height
 Offsets must be equal (01 and 02 = ½ the Left)

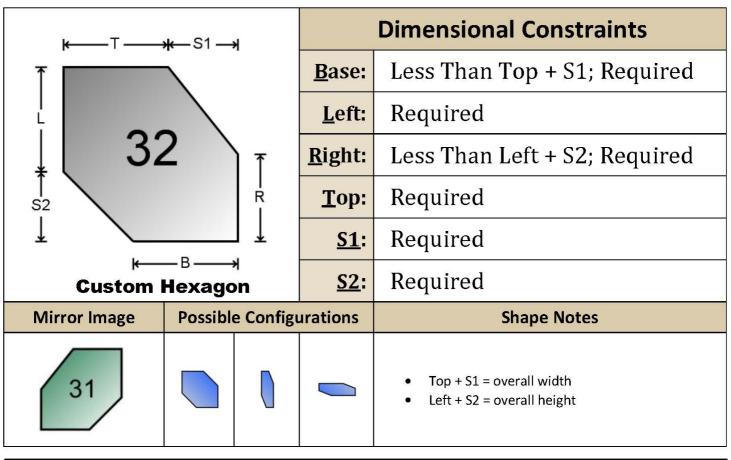


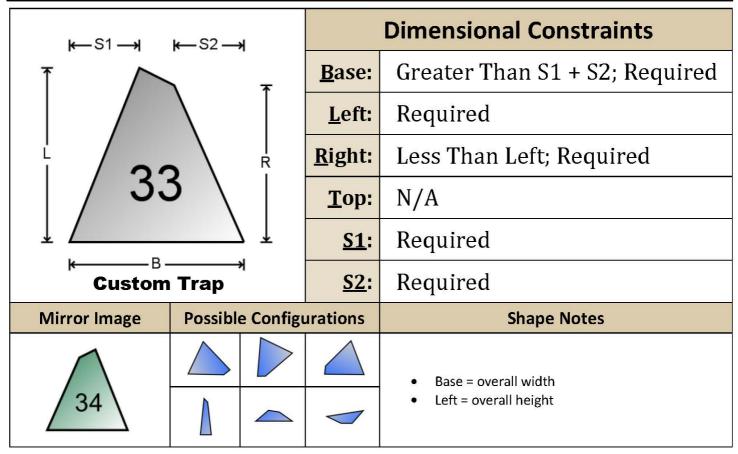


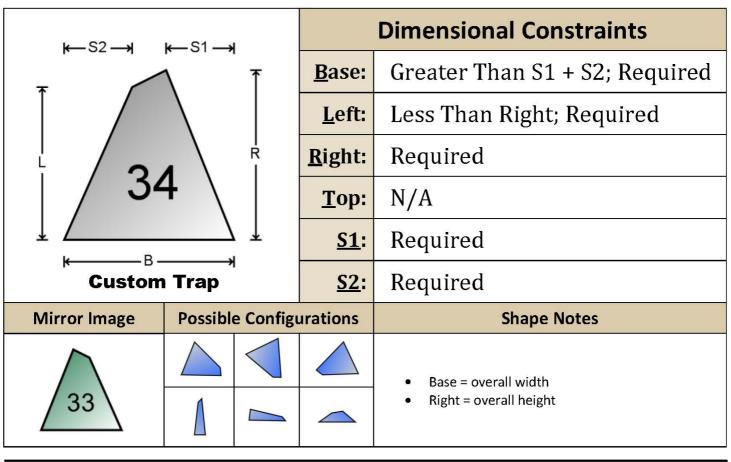


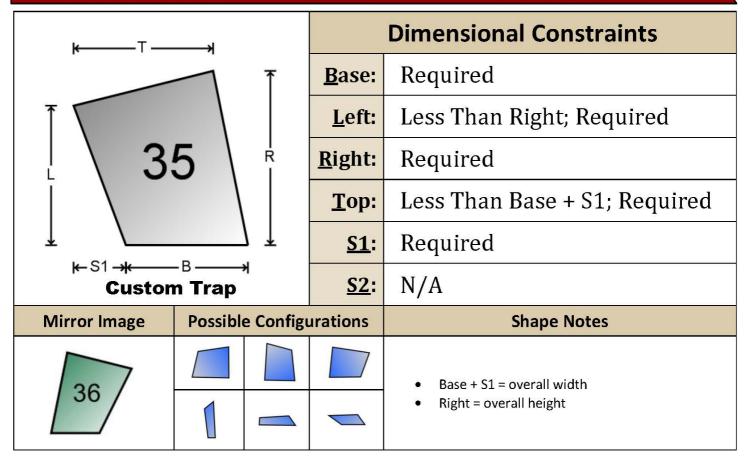


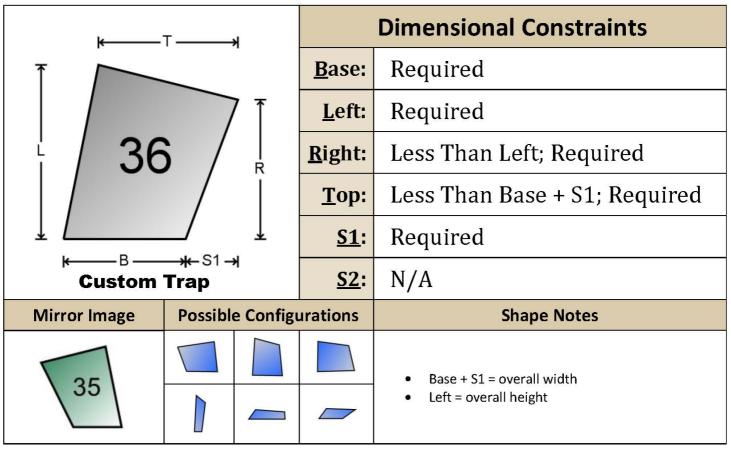


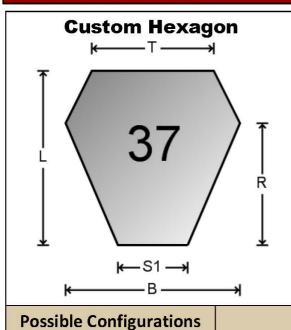






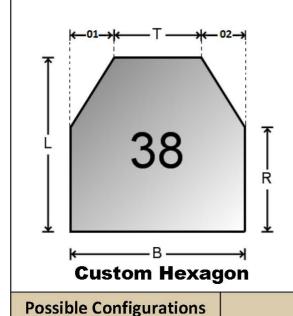






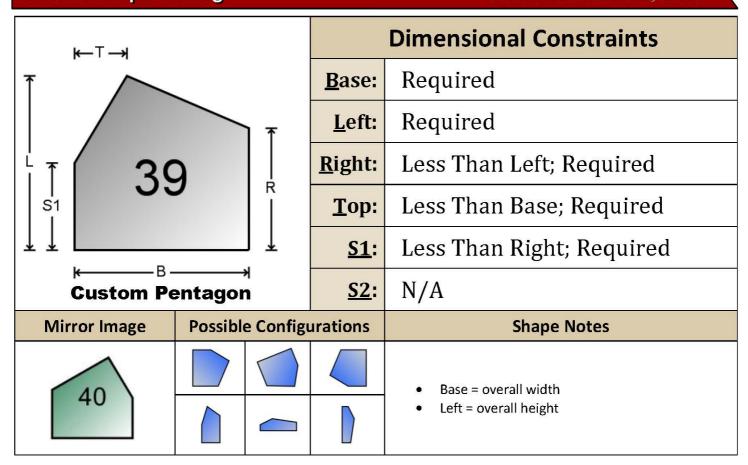
Dimensional Constraints		
<u>B</u> ase:	Required	
<u>L</u> eft:	Required	
Right:	ght: Less Then Left; Required	
Top:	Top: Less Than Base; Required	
S1: Less Than Base; Required		
<u>S2</u> :	N/A	

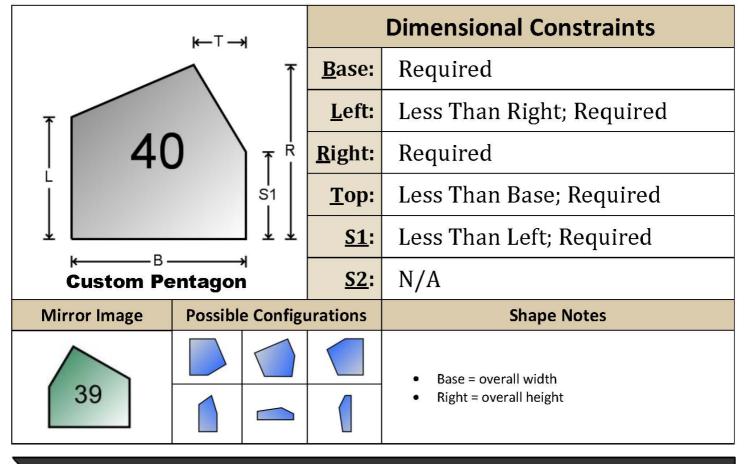
- Base = overall widthLeft = overall height

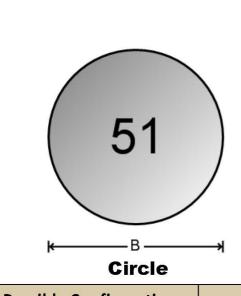


Dimensional Constraints		
Base:	Required	
<u>L</u> eft:	Required	
Right:	Less Than Left; Required	
<u>T</u> op:	Less Than Base; Required	
<u>S1</u> :	N/A	
<u>S2</u> :	N/A	

- Base = overall width
- Left = overall height
- Offsets 01 and 02 must be equal

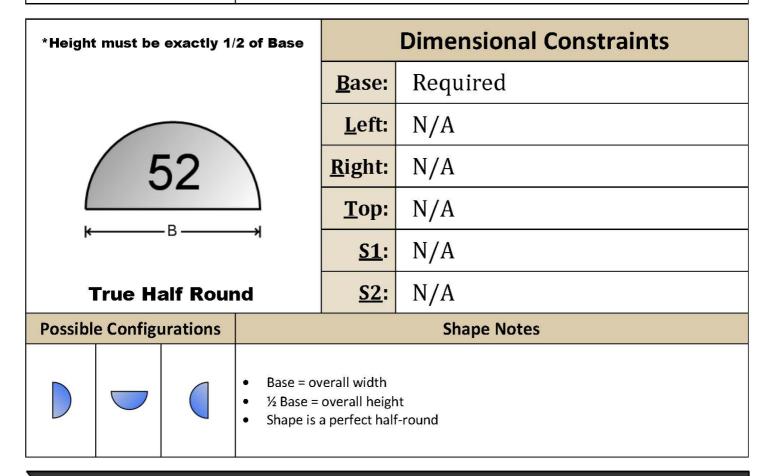


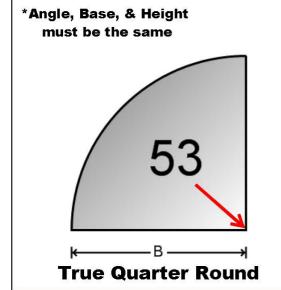




Dimensional Constraints		
<u>B</u> ase:	Required	
<u>L</u> eft:	N/A	
Right:	N/A	
Top:	N/A	
<u>S1</u> :	N/A	
<u>S2</u> :	N/A	

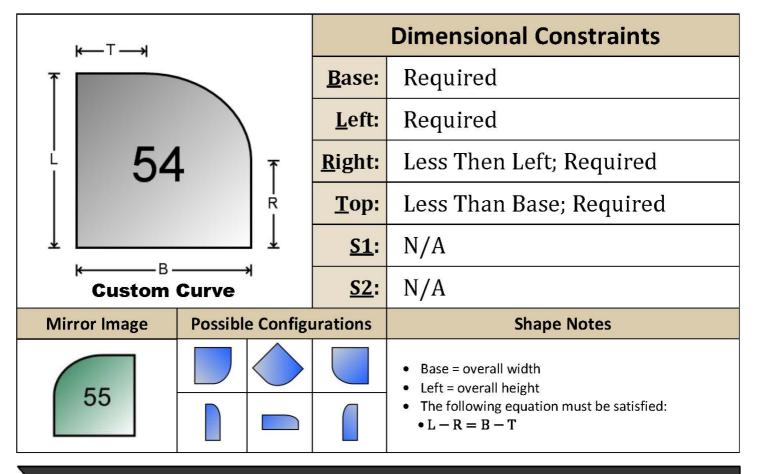
Possible Configurations	Shape Notes
	 Base = overall width Base = overall height Shape is a perfect circle

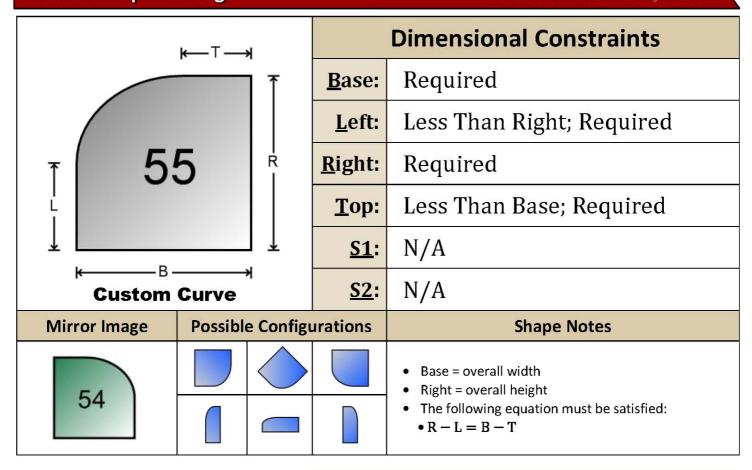


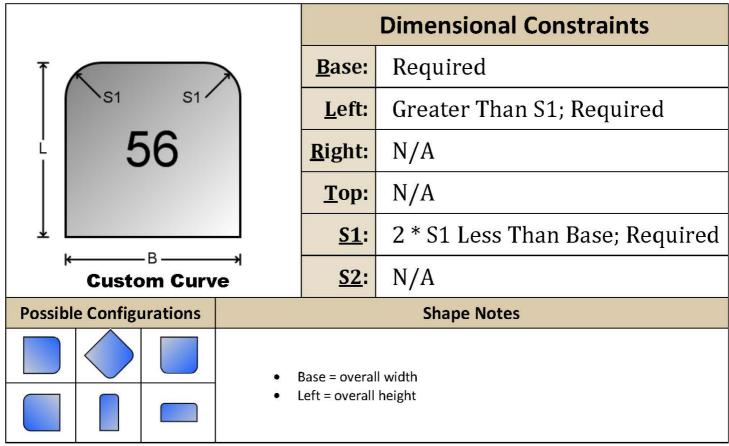


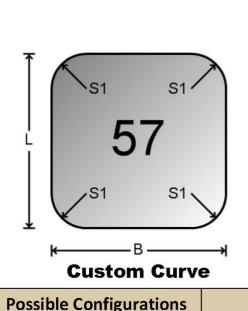
Dimensional Constraints		
<u>B</u> ase:	Required	
<u>L</u> eft:	N/A	
Right:	N/A	
Top:	N/A	
<u>S1</u> :	N/A	
<u>S2</u> :	N/A	

Possible Configurations			Shape Notes
			 Base = overall width Base = overall height Shape is a perfect quarter-round





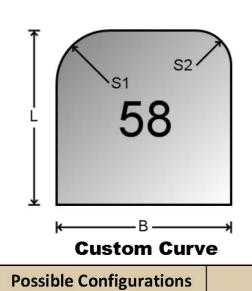




Dimensional Constraints		
<u>B</u> ase:	Required	
<u>L</u> eft:	Greater Than 2 * S1; Required	
Right:	N/A	
<u>T</u> op:	N/A	
<u>S1</u> :	2 * S1 Less Than Base; Required	
<u>S2</u> :	N/A	

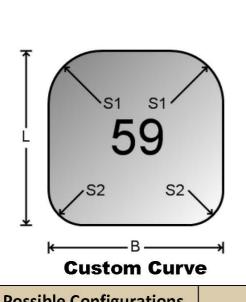
- Left = overall height

Base = overall width



Dimensional Constraints		
<u>B</u> ase:	Greater Than S1 + S2; Required	
<u>L</u> eft:	Required	
Right:	N/A	
Top:	N/A	
<u>S1</u> :	Less Than Left; Required	
<u>S2</u> :	Less Than Left; Required	

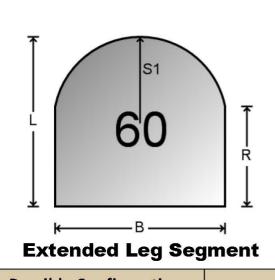
- Base = overall width
- Left = overall height



Dimensional Constraints		
Base:	Required	
<u>L</u> eft:	Greater Than S1 + S2; Required	
Right:	N/A	
Top:	N/A	
<u>S1</u> :	2 * S1 Less Than Base; Required	
<u>S2</u> :	2 * S2 Less Than Base; Required	

Possible Colligurations		

- Base = overall width
- Left = overall height

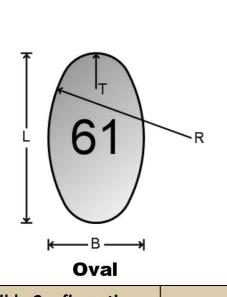


Dimensional Constraints		
<u>B</u> ase:	Less Than 2 * S1; Required	
<u>L</u> eft:	Less Than Right + S1; Required	
Right:	Less Than Left (Optional)	
<u>T</u> op:	N/A	
<u>S1</u> :	Required	
<u>S2</u> :	N/A	

Possible Configurations Output Description:

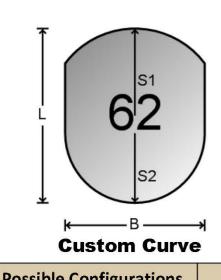
- (Base is zero) $B = SQR(4*(2*S1*(L-R)-(L_R)^2))$
- (S1 is zero) $S1 = \frac{B^2}{4} + \frac{(L-R)^2}{2 \cdot (L-R)}$
- (Left is zero) L = Part 1 Part 2
- o Part 1 = S1 + R; Part 2 = $.5 * SQR(4 * (S1 + R)^2 (B^2 + 4 * R^2 + 8 * S1 * R))$

- (Right is zero) R = Part 1 + L S1
- o Part 1 = $.5 * SQR(4 * (S1 L)^2 (B^2 + 4 * L^2 8 * S1 * L))$
- Base = overall width; Left = overall height



Dimensional Constraints		
Base: Less Than 2 * Right; Required		
<u>L</u> eft:	Required	
Right:	Greater Than Top; Required	
Top:	Less Than ½ * Base; Required	
<u>S1</u> :	N/A	
<u>S2</u> :	N/A	

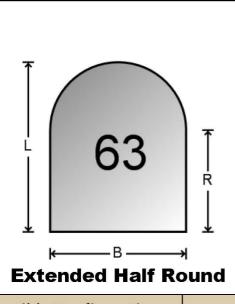
Possible Configurations			Shape Notes
			• Base = overall width; Left = overall height • The overall height (L) can be found using the following equation: • $L = 2 * \left[\sqrt{(R-T)^2 - \left(R - \frac{B}{2}\right)^2} + T \right]$ • The overall Base can be found using the following equation: • $B = 2 * \left[R - \sqrt{((R-T)^2 - \left(\frac{L}{2} - T\right)^2)}\right]$



Dimensional Constraints		
Base:	Required	
<u>L</u> eft:	Required	
Right:	N/A	
<u>T</u> op:	N/A	
<u>S1</u> :	2*S1 >= Base; Required	
<u>S2</u> :	2*S2 >= Base; Required	

Possible Colligurations			

- Base = overall width
- Left = overall height



Dimensional Constraints		
<u>B</u> ase:	Required	
<u>L</u> eft:	Greater Than ½ * Base; Rqrd	
Right:	Less Than Left (Optional)	
Top:	N/A	
<u>S1</u> :	N/A	
<u>S2</u> :	N/A	

Possible Configurations			

- Shape Notes
- Base = overall widthLeft = overall height
- The Right leg dimension (R) may be found using the following equation:
 - $\bullet \quad R = L \frac{B}{2}$

